



Battlecry Flames of War Player Pack 2015

Venue: Remuera Bridge Club, 273 Remuera Rd, Auckland.

Dates & Times: 21st & 22nd February 2015.

Doors Open 8am for setup, rego starts from 8:30am. Rounds will be 2hrs & 15 minutes long and start at 9am, 12pm and 3pm. On Sunday Cleanup to complete prior to Event Prizegiving. Friday night setup.

Events: 6 games of Flames of War 3rd Edition using Late War lists and a De-Escalating Point system. Each day will be a 1600pt, then 1200pt then 800pt game.

Cost: Costs for 2 day event \$30 until 31st Dec. Then goes up to \$40. \$45 if you pay on the day. Single day of 3 games is \$15 until 31st Dec, then \$20. No event Rego & list confirmed, no play.

Other Events: X-Wing, Malifaux & others, remember to check the website www.battlecry.co.nz for your next favourite systems.

System Rules: FoW V3 Rulebook is the primary source of rules, updated with the latest LFTF, the TO will make best effort to be up to date & may elect rules arbitrators for the event.

Missions: 1 ea day of Fair Fight, Mobile Battle, Defensive Battle.

Victory Points: Standard V3 Victory Point assignment for missions. Wins receive +1 VP.

Prizes: Tie Breakers are in order first to last: Best Opponents [Total Opponent's VPs, highest wins], Best Wins [Most 6's, Most 5's, descending], Top Dog [you beat other tie in a game during this event], Sports votes, Late or Incorrect List.

- 1st, 2nd, 3rd Place are based on Total VP, including +1 for Wins

- Best Painted decided by Player Vote [No beauty pageant, make sure you check out everyone's forces on both days during the weekend]

- Best Player Table decided by Player Vote [will be labelled once setup]

- Best Sports [single vote from your opponents that day]

- Best Allied Player decided by VP amongst Allied players [if over 20 players]

- Best Axis Player decided by VP amongst Axis players [if over 20 players]

Players will qualify for the prize category that receives the greatest prize value.

Single day entrants: VP based prizes are WIP.

Lists Due: Lists Due by the End of 12th February and are to be from the published and official Battlefront Late War books published and available by 1st Feb 2015, if you wish to use an online exclusive, BF PDF list or need help accessing a list please check with the TO. Note that late lists or





lists that don't require TO revision is a tie breaker.

Queries & Lists to be submitted to: flamesatbc@gmail.com , I recommend a clear and easy read format such as EA, fowlists or Forces of War.

Please register with us quickly to pencil in your place & prompt payment will secure attendance.

Event Special Rules:

Modified Pincer - If the mission Pincer is used it will be modified in the following way:

- Once Attacker & Defender are chosen and immediately prior to Objective placement, the Defender must choose 1 long table edge which their Reserves are allowed to enter from. The opposite long table edge is not considered to be touching the Defender's deployment zone and is not eligible for Reserves to arrive from.

Expectations: Each player is expected to bring their best efforts to the table as well as off table. There will be little patience for seagulling, suspicious play or poor behaviour, the TOs will take any and all appropriate action up to and including removing the offender from the event. Make sure there is a clear distinction between assisting someone with their rules query **if requested by the players on the table** and giving them gameplay advice or unwanted disruption to their game.

What You Need to Bring:

- Your Army
- At least two copies of your Army List
- Rulebook & Any FAQ or Errata you need
- Deodorant
- Tape measure, Dice and templates
- At least 2 Objective markers
- **Any decent table's worth of suitable 15mm terrain available please email me to discuss! Mention whether dropcloth provided or needed.**

See you there!

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Kampfgruppe Battlecry 2015 Flames: FlamesatBC@gmail.com

